

* | Last loose end from Ch5 - Potential energy in Gravitational Field

Question: How much work must we do to assemble N masses m_1, \dots, m_N by bringing them in 1-by-1 from ∞ to their final positions $(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N)$

$$W_1 = 0 \text{ (no field to work against since all other masses @ } \infty)$$

* Now bring m_2 in from ∞ . Must work against the grav. field of m_1 .



$$\phi_1(\vec{r}) = -\frac{m_1}{|\vec{r} - \vec{r}_1|} G$$

$$W_2 = m_2 \phi_1(\vec{r}_2) - m_2 \cancel{\phi_1(\infty)}^0 = -\frac{m_2 m_1}{|\vec{r}_2 - \vec{r}_1|} G$$

* Now bring in m_3 from ∞ . Must work against grav. field of $m_1 + m_2$



$$W_3 = m_3 (\phi_1(\vec{r}_3) + \phi_2(\vec{r}_3)) - m_3 (\cancel{\phi_1(\infty)}^0 + \cancel{\phi_2(\infty)}^0)$$

$$= -G \frac{m_3 m_1}{|\vec{r}_3 - \vec{r}_1|} - G \frac{m_3 m_2}{|\vec{r}_3 - \vec{r}_2|}$$

Generalizing, we see the total work to assemble N masses from ∞ to $(\vec{r}_1, \dots, \vec{r}_N)$ is

$$W = W_1 + W_2 + \dots + W_N = \sum_{\substack{i,j \\ (i < j)}} -\frac{G m_i m_j}{|\vec{r}_i - \vec{r}_j|} = \frac{1}{2} \sum_{\substack{i,j \\ i \neq j}} -\frac{G m_i m_j}{|\vec{r}_i - \vec{r}_j|}$$

= total PE

Taking continuum limit as earlier

$$W = U = -\frac{G}{2} \iint d^3\vec{r} d^3\vec{r}' \frac{P(\vec{r}) P(\vec{r}')}{|\vec{r} - \vec{r}'|} = \frac{1}{2} \int d^3\vec{r} P(\vec{r}) \phi(\vec{r})$$

$$(* \text{ used } \phi(\vec{r}) = -\int d^3\vec{r}' \frac{P(\vec{r}')}{|\vec{r} - \vec{r}'|})$$

Alternative way to write entirely in terms of \vec{g}

$$\left. \begin{aligned} \vec{\nabla} \cdot \vec{g} &= -4\pi G \rho \\ -\nabla^2 \phi &= \end{aligned} \right\} \Rightarrow \boxed{\rho = \frac{1}{4\pi G} \nabla^2 \phi}$$

$$\Rightarrow \frac{1}{2} \int \rho \phi d^3r = \frac{1}{8\pi G} \int \phi \nabla^2 \phi d^3r$$

$$* \text{ but } \vec{\nabla} \cdot (\phi \vec{\nabla} \phi) = \phi \vec{\nabla}^2 \phi + \vec{\nabla} \phi \cdot \vec{\nabla} \phi$$

$$\Rightarrow \phi \vec{\nabla}^2 \phi = \vec{\nabla} \cdot (\phi \vec{\nabla} \phi) - |\vec{\nabla} \phi|^2$$

$$\Rightarrow U = \frac{1}{8\pi G} \left[\underbrace{\int \vec{\nabla} \cdot (\phi \vec{\nabla} \phi) d^3 r}_{\parallel \text{ Div. thm.}} - \int |\vec{\nabla} \phi|^2 d^3 r \right]$$

$\oint_S (\phi \vec{\nabla} \phi) \cdot d\vec{A}$

o fn S @ ∞ .

End result :
$$U = \frac{1}{2} \int \rho(r) \phi(r) d^3 r = - \frac{1}{8\pi G} \int d^3 r |\vec{g}|^2$$

Example : (Prob. 5.14) Energy of a Uniform sphere $\rho = \frac{M}{\frac{4}{3}\pi R^3}$

$$4\pi r^2 g(r) = -4\pi G M_{\text{enc}} \Rightarrow g(r) = -\frac{G M_{\text{enc}}}{r^2}$$



$$\vec{g}(r > R) = -\frac{GM}{r^2} \hat{r}$$

$$\begin{aligned} \vec{g}(r < R) &= -\frac{G M_{\text{enc}}(r)}{r^2} \hat{r} & M_{\text{enc}}(r) &= \rho \frac{4}{3}\pi r^3 = M \frac{r^3}{R^3} \\ &= -\frac{G M r}{R^3} \hat{r} \end{aligned}$$

$$\begin{aligned}
 \Rightarrow U &= -\frac{1}{8\pi G} 4\pi \int g^2 r^2 dr \\
 &= -\frac{1}{2G} \left[\int_0^R g^2 r^2 dr + \int_R^\infty g^2 r^2 dr \right] \quad \leftarrow \text{plug in } g \text{ for each region} \\
 &= -\frac{1}{2G} GM^2 \left[\frac{1}{R^6} \int_0^R r^4 dr + \int_R^\infty \frac{1}{r^2} dr \right] \\
 &= -\frac{GM^2}{2} \left[\frac{1}{5R} + \frac{1}{R} \right] \\
 &= -\frac{3}{5} \frac{GM^2}{R}
 \end{aligned}$$

Exercise: try to recover this using $U = \frac{1}{2} \int \rho(r) \phi(r) d^3r$

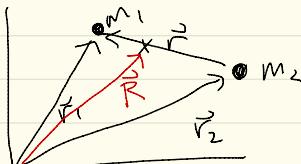
Newtopic: Central Force Motion, Ch 8

- celestial mechanics (planets, moons, etc.)
- atomic & molecular systems } when described
- Δ decays in nuclei } in QM

Reminder - Reduction of 2-body problem to effective 1-body

* recall relative/CM coordinates

$$\boxed{\begin{aligned}\vec{R} &= \frac{m_1\vec{r}_1 + m_2\vec{r}_2}{m_1 + m_2} \\ \vec{r} &= \vec{r}_1 - \vec{r}_2\end{aligned}}$$



* Solve for $\ddot{\vec{r}}_1 + \ddot{\vec{r}}_2$ in terms of \vec{R}, \vec{r}

$$\boxed{\begin{aligned}\vec{r}_1 &= \vec{R} + \frac{m_2}{M} \vec{r} & (M = m_1 + m_2) \\ \vec{r}_2 &= \vec{R} - \frac{m_1}{M} \vec{r}\end{aligned}}$$

* let $\vec{F}_{12} = \vec{F}(\vec{r}) = -\vec{F}_{21}$

$$\Rightarrow \begin{cases} m_1 \ddot{\vec{r}}_1 = \vec{F}_{12}(\vec{r}) = \vec{F}(\vec{r}) \\ m_2 \ddot{\vec{r}}_2 = \vec{F}_{21}(\vec{r}) = -\vec{F}(\vec{r}) \end{cases} \quad \left. \begin{array}{l} \text{express in } \vec{r} + \vec{R} \\ \text{add them} \end{array} \right\}$$

$$\begin{cases} m_1 \ddot{\vec{R}} + \frac{m_1 m_2}{M} \ddot{\vec{r}} = \vec{F}(\vec{r}) \\ m_2 \ddot{\vec{R}} - \frac{m_2 m_1}{M} \ddot{\vec{r}} = -\vec{F}(\vec{r}) \end{cases} \quad \left. \begin{array}{l} \text{adding gives } (m_1 + m_2) \ddot{\vec{R}} = M \ddot{\vec{r}} = 0 \\ \text{(i.e., COM moves like free particle)} \end{array} \right\}$$

* Using $\ddot{\vec{R}} = \vec{0}$ gives $\frac{m_1 m_2}{M} \ddot{\vec{r}} = \vec{F}(\vec{r})$

Recall reduced mass $\frac{1}{\mu} = \frac{1}{m_1} + \frac{1}{m_2} = \frac{M}{m_1 m_2}$

\Rightarrow We therefore have for the 2-particle system interacting via $\vec{F}_{12} = -\vec{F}_{21} = \vec{F}(\vec{r})$

$$\begin{aligned}\ddot{\vec{R}} &= \vec{0} \\ \mu \ddot{\vec{r}} &= \vec{F}(\vec{r})\end{aligned}$$

* Also, recall that for KE we can write

$$T = \frac{1}{2} m_1 \dot{\vec{r}_1}^2 + \frac{1}{2} m_2 \dot{\vec{r}_2}^2 \quad \left. \right\} \Rightarrow E = T + U = T_R + T_{\text{cm}} + U(\vec{r})$$

plugging in $\ddot{\vec{r}}_1(\vec{r}, \vec{r}_R), \ddot{\vec{r}}_2(\vec{r}, \vec{r}_R)$

$$\frac{1}{2} M \ddot{\vec{R}}^2 + \frac{1}{2} M \dot{\vec{r}}^2$$

$\underbrace{\text{cm}}_{\text{com}}$ $\underbrace{\text{cond}}_{\text{relative cond}}$

* Since the motion of \vec{R} is trivial, we can ignore it & focus on motion in the relative coordinate \vec{r} .

* Let us go to the so-called COM frame to make this explicit



$$\vec{R} = \vec{0}$$

$$\vec{r}_1 = \frac{m_2}{M} \vec{r}$$

$$\vec{r}_2 = -\frac{m_1}{M} \vec{r}$$

Angular Momentum

$$\vec{L} = \vec{r}_1 \times \vec{p}_1 + \vec{r}_2 \times \vec{p}_2 \quad * \text{Result}, \quad \vec{P}_{\text{tot}} = m_1 \dot{\vec{r}}_1 + m_2 \dot{\vec{r}}_2$$

$$= m_1 \frac{\dot{\vec{R}}}{m} + \cancel{m_1 m_2 \frac{\vec{r}}{m}} + m_2 \frac{\dot{\vec{R}}}{m} - \cancel{m_1 m_2 \frac{\vec{r}}{m}}$$

$$* \text{In COM frame, } \vec{R} = 0 \quad (\because \dot{\vec{R}} = 0) \Rightarrow \vec{P}_{\text{tot}} = 0$$

$\vec{p}_1 = -\vec{p}_2 \equiv \vec{p} = M \vec{r}$

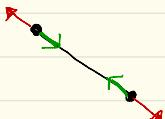
$$= \vec{r}_1 \times \vec{p} - \vec{r}_2 \times \vec{p}$$

$$= (\vec{r}_1 - \vec{r}_2) \times \vec{p}$$

$$\vec{L} = \vec{r} \times \vec{p}$$

$$\Rightarrow \frac{d\vec{L}}{dt} = \vec{r} \times \vec{\dot{p}} + \vec{r} \times \frac{d\vec{p}}{dt} = \vec{r} \times (M \vec{r}) \stackrel{\text{COM}}{=} \vec{r} \times \vec{F}$$

Now, for Central forces, we have $\vec{F}(r) = \hat{r} F(r)$



i.e., Central forces obey so-called Strong Version of Newton's 2nd Law

$$i) \vec{F}_{12} = -\vec{F}_{21} \equiv \vec{F}$$

(ii) \vec{F} directed along \vec{r} .

$$\Rightarrow \text{For central forces} \quad \vec{r} \times \vec{F} = 0$$

$$\Rightarrow \frac{d\vec{L}}{dt} = 0 \Rightarrow \vec{L} = \underline{\text{constant}}$$

* $\vec{L} = \vec{r} \times \vec{p}$ ($\perp \vec{L}$) at all times. Since \vec{L} unchanged, that means $\vec{r} \times \vec{p}$ move in fixed plane \perp to \vec{L} .



I.e., we've reduced a 2-body problem in 3D to an effective 1-body problem in 2D! Use Polar coords to describe motion

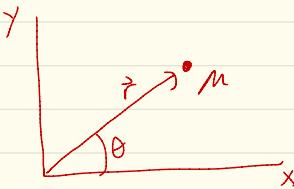
$$X = r \cos \theta$$

$$Y = r \sin \theta$$



$$\dot{X} = \dot{r} \cos \theta - r \dot{\theta} \sin \theta$$

$$\dot{Y} = \dot{r} \sin \theta + r \dot{\theta} \cos \theta$$



$$\Rightarrow |\dot{\vec{r}}|^2 = \dot{X}^2 + \dot{Y}^2 = \dot{r}^2 + r^2 \dot{\theta}^2$$

$$\boxed{T = \frac{1}{2} m |\dot{\vec{r}}|^2 = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2)}$$

* Rather than directly attacking the Eom $m \ddot{\vec{r}} = \hat{\vec{F}}(r)$, here we use a trick that $E = T + U + \vec{L} = \vec{r} \times \vec{p}$ are constants of motion.

$$\text{Angular momentum: } \vec{L} = \vec{v}_r \hat{r} + \vec{v}_\theta \hat{\theta}$$

$$= \dot{r} \hat{r} + r \dot{\theta} \hat{\theta}$$

radial vel. angular vel.

$$\vec{L} = \vec{r} \times \vec{p} = \vec{r} \times (m\vec{v}) = m\vec{r} \times (\vec{r}\hat{r} + r\dot{\theta}\hat{\theta})$$

$$\Rightarrow \vec{L} = mr^2\dot{\theta}\hat{z} \quad (\text{i.e., perpendicular to plane})$$

Def. $\lambda = mr^2\dot{\theta}$ = constant of motion (lower-case is conventional notation)



Re-write $T = \frac{1}{2}mr^2 + \frac{1}{2}mr^2\dot{\theta}^2 = \frac{1}{2}mr^2 + \frac{1}{2}\frac{\lambda^2}{mr^2}$

$\Rightarrow E = T + U(r) = \frac{1}{2}mr^2 + \frac{1}{2}\frac{\lambda^2}{mr^2} + U(r) = \text{constant (i.e., conserved)}$



$$\dot{r}^2 = \frac{2}{m} \left[E - U(r) - \frac{\lambda^2}{2mr^2} \right] \Rightarrow \frac{dr}{dt} = \sqrt{\frac{2}{m}(E - U(r)) - \frac{\lambda^2}{mr^2}}$$

$$\Rightarrow t - t_0 = \int_{r_0}^r \frac{dr}{\sqrt{\frac{2}{m}(E - U(r)) - \frac{\lambda^2}{mr^2}}}$$

can formally be inverted
to find $r = r(t)$



Now consider angular coordinate : $d\theta = \frac{d\theta}{dt} \frac{dt}{dr} dr = \frac{\dot{\theta}}{\dot{r}} dr$

$$= \frac{\lambda}{Mr^2\dot{r}} dr$$

$$\Rightarrow d\theta = \frac{\lambda/mr^2}{\sqrt{\frac{2}{m}(E - U) - \frac{\lambda^2}{mr^2}}} dr$$

$$\sqrt{\frac{2}{m}(E - U) - \frac{\lambda^2}{mr^2}}$$

$$\Rightarrow \theta - \theta_0 = \int_{r_0}^r \frac{\lambda/r^2}{\sqrt{\frac{2}{m}(E - U) - \frac{\lambda^2}{mr^2}}} dr$$

