



Topic 1: 1D Motion

PHYSICS 231



Key Concepts: 1D motion



- Particle model
- Position, Coordinate system (1 axis with positive and negative direction), Displacement
- Velocity – rate of change of position
can have positive or negative direction
- Acceleration – rate of change of velocity
can have positive or negative direction
- Average velocity/acceleration vs instantaneous
- Equations for $X(t)$ and $v(t)$ for constant acceleration
- Gravity on the surface of the earth provides an acceleration of $|g|=9.81 \text{ m/s}^2$ (if no other forces are acting – free “fall”) towards the center of the earth. Concept of “free fall”.



Key concepts ctd

- Displacement vs time $x(t)$ Graph:
 - Slope is velocity (sign!)
- Velocity vs time $v(t)$ Graph:
 - Area under curve is displacement x (sign!) (change in position)
 - Slope is acceleration (sign!)
- Acceleration vs time $a(t)$ Graph
 - Area under the curve is change of velocity v (sign!)
- Understand how to derive one graph from another



Clicker question

- Distance between snapshots in motion diagram
 - A increases
 - B stays the same
 - C decreases

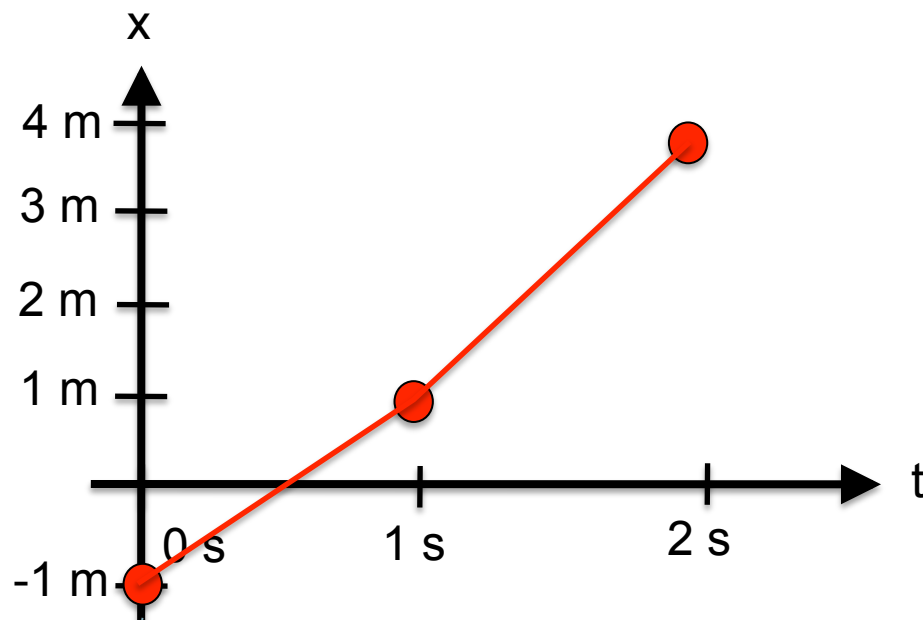


Position

- For 1D motion we need to define a one axis coordinate system (an x-axis) along the path of motion (particle model!).
- The axis features:
 - Labeled using units of length (for example meters)
 - Zero is chosen at your convenience
 - Positive direction: we agree in this class that positive direction will always be to the right or up.
- Position of an object is the value of the axis label at its location. We use here the symbol x .
- Position may change with time. **It is a function of time $x(t)$**

Position vs time diagram

- A moving object has a position at each point in time.
- Graph position as a function of time:
function $x(t)$





Displacement

- Displacement is a change in position
- Suppose there is an initial position at an earlier time x_i and a final position at a later time x_f
- The displacement Δx for this particular part of the motion is:

$$\Delta x = x_f - x_i$$

- Note this can be positive or negative (it has a **direction**)
 - If the change is towards a larger number (positive direction of the axis) x_f is larger than x_i and Δx will be positive.
 - If the change is towards a smaller number (negative direction of the axis) x_f is smaller than x_i and Δx will be negative
- Δx is ONE symbol, just like x or y

Quiz



- Maria stands at position $x=30$ m. 10 s later she is located at position $x= -20$ m. What was her displacement?

A: 50 m

B: 20 m

C: 0 m

D: -20 m

E: -50 m



Velocity

- Velocity is rate of change of position.
- The **average** velocity for a specific part of an object's motion beginning at time t_i (initial time) ending at a later time t_f (final time) is

$$\text{Average Velocity} = \frac{\text{Displacement}}{\text{Time interval}} \quad \text{with symbols: } v = \frac{\Delta x}{\Delta t} \quad \text{With } \Delta t = t_f - t_i$$

- Unit: m/s (others: km/h, miles/h,)
- Velocity has a sign and therefore a direction: its the sign of Δx (because Δt is always positive)
 - Motion towards positive x-axis: positive velocity
 - Motion towards negative x-axis: negative velocity
 - Magnitude of velocity $|v|$ is also called "speed".

$$\text{Average Speed} = \frac{\text{Distance travelled}}{\text{Time interval}}$$

Quiz



- Maria stands at position $x=30$ m. 10 s later she is located at position $x= 10$ m. What was her average velocity?

- A: 2 m/s
- B: 3 m/s
- C: 0 m/s
- D: -3 m/s
- E: -2 m/s



Quiz

- Maria stands at position $x=30$ m. In 10s she walks to $x=50$ m. In 20 s she then walks back to $x=30$ m. What was her average velocity?

A: 1.5 m/s

B: 1.33 m/s

C: 0 m/s

D: -1.33 m/s

E: -1.5 m/s



Clicker question

- Maria stands at position $x=30$ m. In 10s she walks to $x=50$ m. In 20 s she then walks back to $x=30$ m. What was her average **speed**?

A: 1.5 m/s

B: 1.3 m/s

C: 0 m/s

D: -1.3 m/s

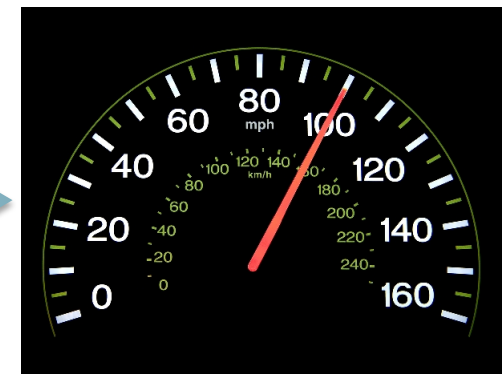
E: -1.5 m/s

Instantaneous velocity



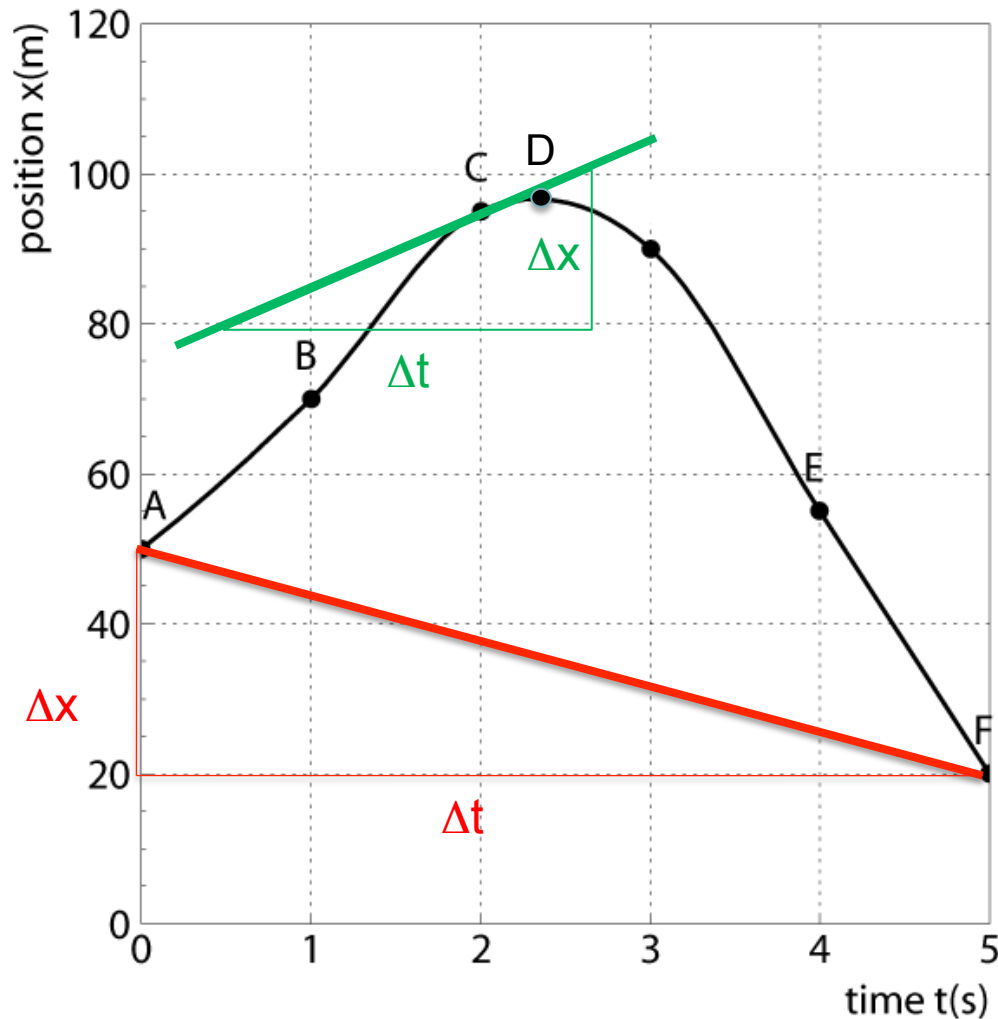
Officer, it took me 1 h to go 25 miles so my average speed was only 25 mph

Instantaneous speed
= speed at one point in time
(averaged over very small time interval)





Velocity in position vs time graph



What is the instantaneous velocity at $t=2.0$ s?

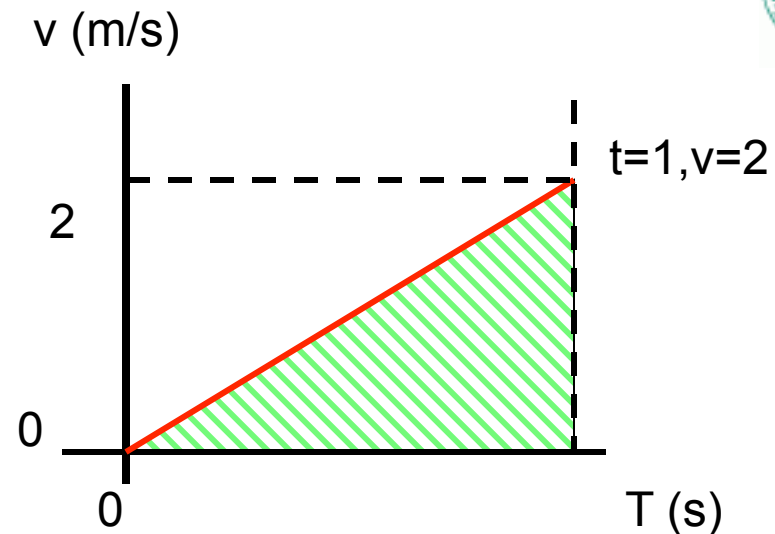
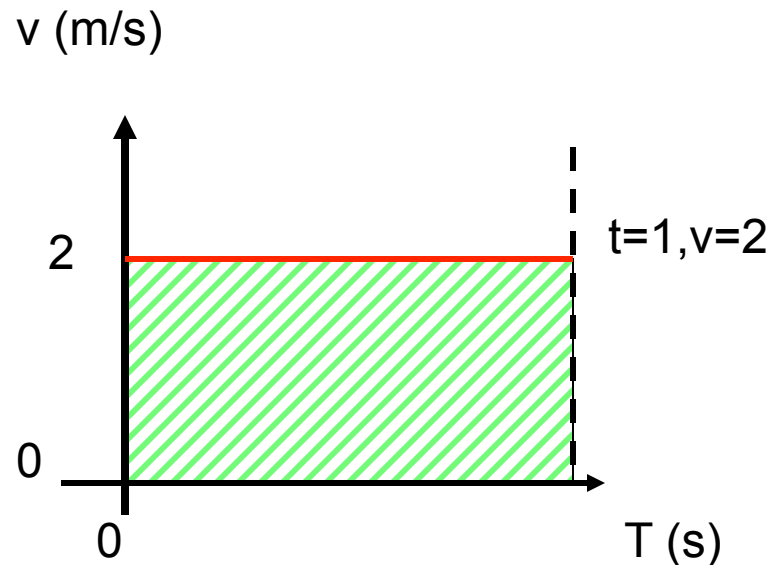
The velocity at one point in time is the slope of the tangent to the x - t curve at that time.

Calculate slope of green curve:

$$v = \frac{\Delta x}{\Delta t}$$

What is the average velocity for motion from $t=0$ s to $t=5.0$ s?
Calculate slope of red curve

<http://www.math.umn.edu/~garrett/qy/TraceTangent.html>



Q 1. 2.

1) What is the distance covered in 1 second?

2) What is the area indicated by  ?

a) 1. 1.

b) 1. 2.

c) 2. 1.

d) 2. 2.

The area under the v-t curve is equal to the displacement of the object!

Note unit of area: $\text{area} = 2\text{m/s} \cdot 1\text{s} = 2\text{m}$



Acceleration

- Acceleration is the rate of change of velocity
- NOTE: This word is used differently from everyday use. Acceleration can mean increase, decrease or change of direction of velocity.
- When the velocity does not change the acceleration is zero
- If velocity changes from v_i at time t_i to v_f at time t_f then the **average** acceleration a is:

$$a = \frac{v_f - v_i}{t_f - t_i} = \frac{\Delta v}{\Delta t}$$

- Unit: m/s^2

Sign of acceleration

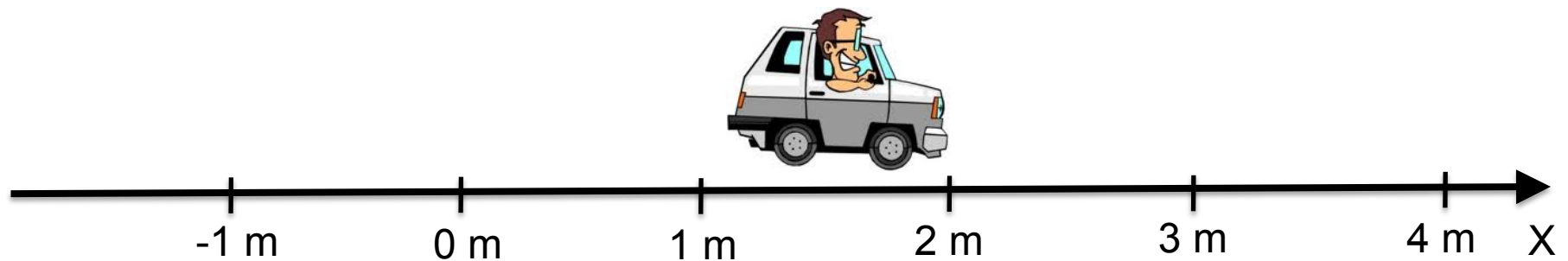


- As v_i and v_f can each be positive or negative, acceleration can also be positive or negative
- The sign indicates the direction of the change of velocity:
 - If velocity becomes smaller/more negative then the acceleration is negative ($v_f < v_i$)
 - If velocity becomes larger/more positive then the acceleration is positive ($v_f > v_i$)
- Note that negative acceleration DOES NOT mean the object gets slower.
 - Example: if a car's velocity changes from -10 m/s to -30 m/s the car is getting faster (moving in negative x direction) and the acceleration is negative as the velocity becomes smaller

Clicker question



- A car is moving to the right and breaks so its getting slower.



The acceleration is

A positive

B zero

C negative

D don't know

Clicker question



- A car is moving to the left and breaks so its getting slower.



The acceleration is

A positive

B zero

C negative

D don't know

Motion with constant acceleration



- For a given acceleration a , an initial position at $t=0$ x_0 and an initial velocity at $t=0$ of v_0 we can predict

- Velocity at time t $v(t) = v_0 + at$

- Position at time t $x(t) = x_0 + v_0t + \frac{1}{2}at^2$

Position changes quadratically !!!



Motion with constant acceleration 2

- Handy equation: combine

$$v_f = v(t) = v_0 + at$$

$$x_f = x(t) = x_0 + v_0 t + \frac{1}{2} at^2$$

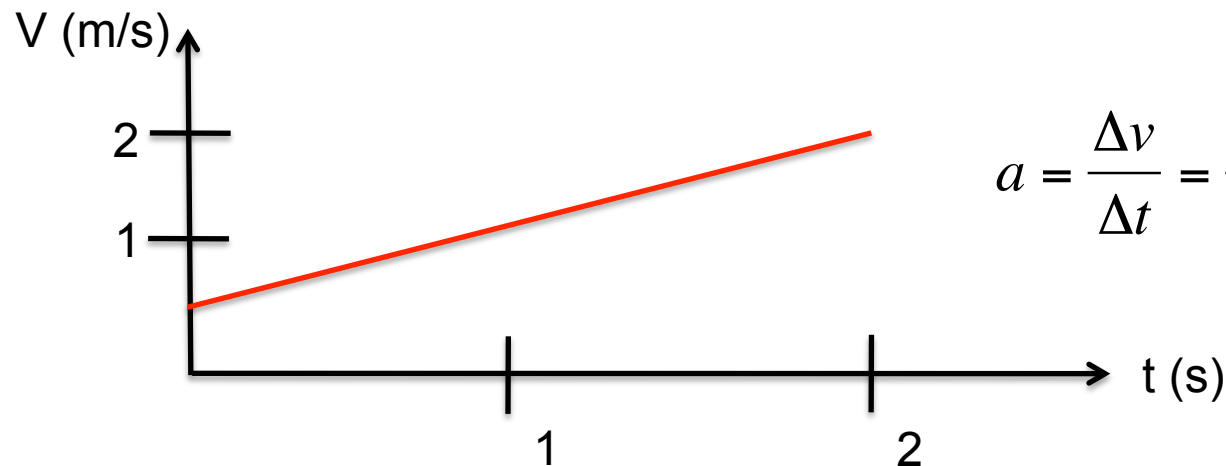
for final velocity v_f and position x_f after constant acceleration a for some time t

- Eliminate t to relate directly the velocity and the displacement (for example to obtain the velocity after travelling a certain distance)

$$v_f^2 = v_i^2 + 2a \Delta x$$

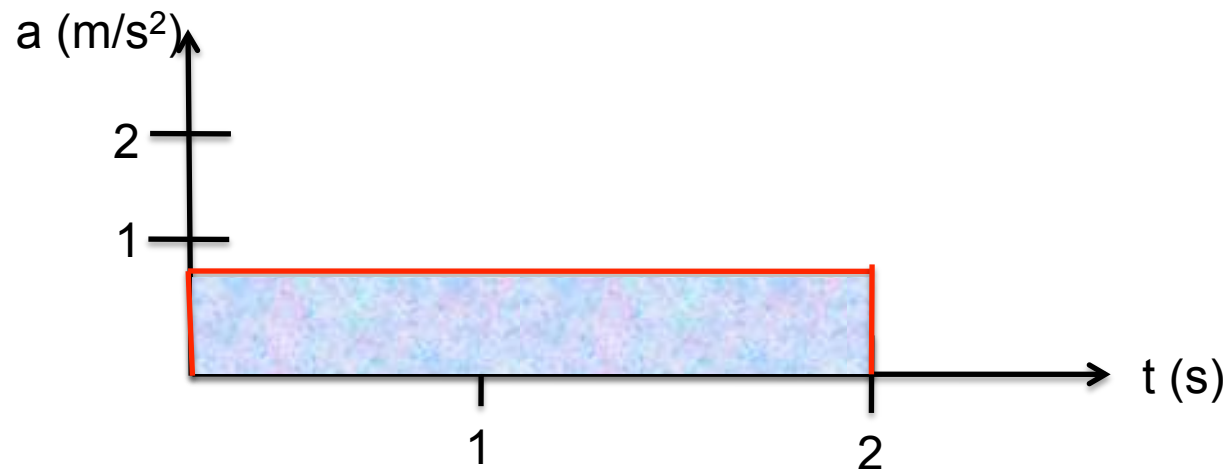


Acceleration vs time graph



$$a = \frac{\Delta v}{\Delta t} = \frac{(2\text{ m/s} - 0.5\text{ m/s})}{2\text{ s} - 0\text{ s}} = 0.75 \frac{\text{m}}{\text{s}^2}$$

What is a(t) graph?



Area under the curve from $t=0\text{s}$ to $t=2\text{s}$:
 $A = 0.75 \text{ m/s}^2 \times 2\text{s} = 1.5 \text{ m/s}$
 $= 1.5 \text{ m/s}$
is the change of velocity!

In symbols:
 $A = a \times \Delta t = \Delta v$

Example of $a=\text{const}$: Free Fall



- Earth's gravity causes objects on the surface of the earth to accelerate with $|a|=g=9.81 \text{ m/s}^2$ (varies a bit from place to place) IF no other force acts (Free Fall)
- Already Galileo found that this is true for any object regardless of its weight (If free fall is a good approximation – no significant air resistance)
- Note: “Free Fall” is used differently than in everyday language. The object in free fall does not need to fall – a ball thrown up in the air, once it leaves the hand, is in free fall as no other forces than gravity act, even during its upward motion
- Direction is towards the center of the earth (so if that is the negative direction of the position axis then $a=-g = -9.81 \text{ m/s}^2$)



Example: ball throw

- A ball is thrown vertically into the air with an initial speed of 2 m/s. Neglect air resistance.
 - How long does it take to reach the highest point?
 - What is the height it reaches?
 - Graph $x(t)$, $v(t)$ and $a(t)$
 - What is the velocity at the highest point?
 - What is the acceleration at the highest point?