

Symmetries in quantum mechanics

(see "Symmetry in Physics", J.P. Elliott and P.G. Dawber, The Macmillan Press, London)

- Wave equation for the Hamiltonian operator:

$$\hat{H}\Psi_k = E_k\Psi_k$$

- Group of transformations \mathcal{G} whose elements G commute with H :

$$G\hat{H}G^{-1} = \hat{H}$$

- We say that H is *invariant* under \mathcal{G} or *totally symmetric* with respect to the elements of \mathcal{G}
- What are the properties of $G\Psi_k$?
- If we know the properties of \mathcal{G} , we can classify the wave functions
- Further, the same group-theoretical structure will tell us about the spectroscopy of the system

Classification of symmetry groups

Point groups: geometric symmetries that keep at least one point fixed

- D_1 : (dihedral) reflection group (2 element group: identity and single reflection)
- C_n : cyclic n-fold rotation (C_1 is a trivial group containing identity operation)

Lie groups: continuous transformation groups.

Transformations generated by physical operators. The set of commutators between generators is closed. Its *Casimir* operator commutes with all the generators.

- $SO(3)$: group of rotations in 3D (isomorphic with $SU(2)$)
- Poincare group (Translations, Lorentz transformations)

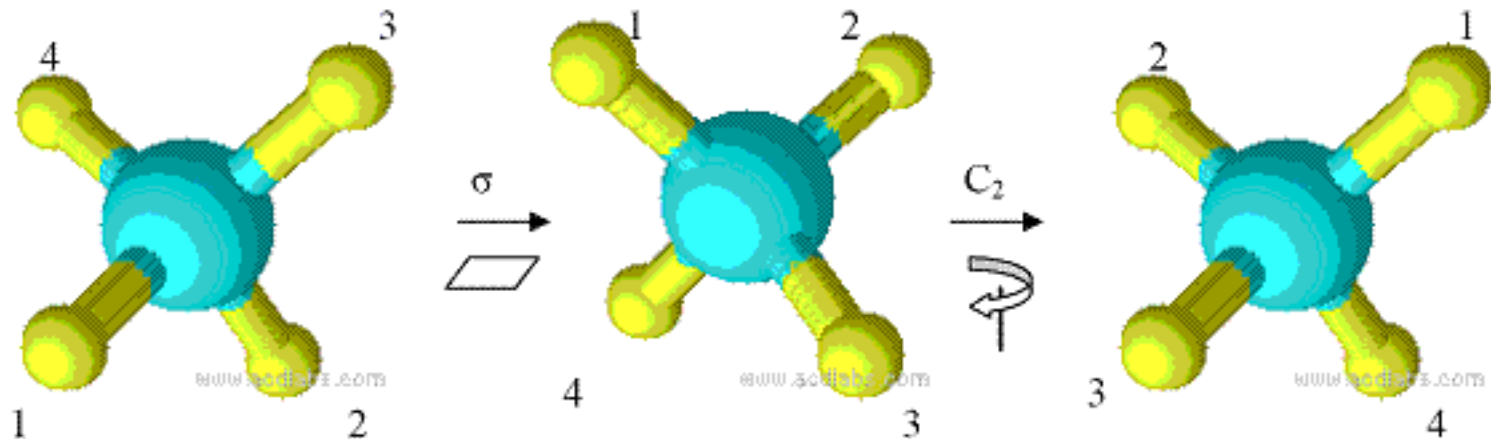
Vector spaces: Scalars, Vectors, Tensors...

Orthogonal transformations U

- preserve lengths of vectors and angles between them
- map orthonormal bases to orthonormal bases
- Orthogonal transformations in two- or three-dimensional Euclidean space are stiff rotations, reflections, or combinations of a rotation and a reflection (also known as improper rotations).

$\det(U)=1$ – usual (stiff) rotations (scalars, vectors,...)

$\det(U)=-1$ – improper rotations (pseudo-scalars, axial vectors, ...)



Improper rotation operation S_4 in CH_4

Translational Invariance

$$\vec{r}_k' = \vec{r}_k - \vec{a} = U \vec{r}_k U^{-1}$$

$$\vec{p}_k' = \vec{p}_k, \quad \vec{s}_k' = \vec{s}_k$$

$$U(\vec{a}) = \exp \left\{ -\frac{i}{\hbar} \vec{a} \vec{P} \right\}$$

- Total momentum (nucleons, mesons, photons, leptons, etc.)
- Transformation *generator*

$$e^X Y e^{-X} = Y + [X, Y] + \frac{1}{2!} [X, [X, Y]] + \frac{1}{3!} [X, [X, [X, Y]]] + \dots$$

For $[X, Y]$ central, i.e., commuting with both X and Y : $e^{sX} Y e^{-sX} = Y + s[X, Y]$

Unitary transformations:
 $U^\dagger = U^{-1}$

Under unitary transformation U , an operator A transforms as
 $A' = U A U^{-1}$

Time displacement

$$U(t_0) = \exp \left\{ \frac{i}{\hbar} t_0 \hat{H} \right\}$$

Rotations in 3D (space isotropy)

$$R(\vec{\chi}) = \exp\{-i\vec{\chi}\vec{J}\}$$

$\vec{\chi}$ a set of three angles
(a vector)
representing
rotations along x,y,z

$$[J_x, J_y] = iJ_z \quad (+ \text{cycl.})$$



- Total angular momentum
- Transformation generator
- SO(3) or SU(2) group!

Rotational states of the system labeled by the total angular momentum quantum numbers JM

see examples of spectra at <http://www.nndc.bnl.gov>